

Regulations of Bracara Cup 2022 Women's U19 Tournament

Article 1 Scope of application

1.01

The present regulations govern the rights, duties and responsibilities of all parties participating and involved in the preparation and organisation of Bracara Cup 2022 Women's U19 Tournament (hereinafter the competition).

Article 2 Definitions

2.01

In these regulations, the use of the masculine form refers equally to the feminine, and vice versa.

2.02

In the context of these regulations, the following definitions apply:

- a. commercial rights: any and all commercial rights and opportunities in and in relation to the competition including media rights, marketing rights and data rights;
- b. data rights: the right to compile and exploit statistics and other data in relation to the competition;
- c. doping: the occurrence of one or more of the anti-doping rule violations set out in the UEFA Anti-Doping Regulations;
- d. marketing rights: the right to advertise, promote, endorse and market the competition; to conduct public relations activities in relation to the competition; and to exploit all advertising, sponsorship, hospitality, licensing, merchandising, publishing, gaming, retailing, music and franchising opportunities and all other commercial association rights (including through ticket promotions) in relation to the competition;
- e. media rights: the right to create, distribute and transmit on a linear and/or on-demand basis for reception at any time including on a live and/or delayed basis anywhere in the world by any and all means and in any and all media, whether now known or devised in the future (including all forms of television, radio, mobile, wireless and internet distribution), digital, audiovisual, visual and/or audio coverage of the competition and all associated and/or related rights, including fixed media, download and interactive rights;
- f. LFGI: Länk Football Group Incorporated;
- g. LÄNK2020 Tournaments: organizing entity of LFGI.

2.03

In the context of these regulations, any phrase introduced by the terms "including", "include", "in particular", "for example" or any similar expression is illustrative and does not limit the sense of the words preceding those terms.

Article 3 Frequency and entries for the competition

3.01

LÄNK2020 Tournaments stages the competition every year.

3.02

Participating teams are invited to the competition by LÄNK2020 TOURNAMENTS.

Article 4 Admission criteria and procedure

4.01

To be eligible to participate in the competition, associations must:

- a. confirm in writing that they themselves, as well as their players and officials, comply with the IFAB Laws of the Game promulgated by the International Football Association Board (IFAB) and agree to respect the statutes (including the principles of fair play as defined therein), regulations, protocols, directives and decisions of LÄNK2020 TOURNAMENTS;
- b. confirm in writing that they themselves, as well as their players and officials, agree to recognise the jurisdiction of the Court of Arbitration for Sport (CAS) in Lausanne, Switzerland, as defined in the relevant provisions of the UEFA Statutes and agree that any proceedings before the CAS concerning admission to, participation in or exclusion from the competition will be held in an expedited manner in accordance with the CAS Code of Sports-related Arbitration and with the directions issued by the CAS, including for provisional or super-provisional measures, to the explicit exclusion of any state court;
- c. fill in the official entry documents (i.e. all documents containing the information deemed necessary by LÄNK2020 TOURNAMENTS for ascertaining compliance with the admission criteria), which must reach LÄNK2020 TOURNAMENTS administration within the deadline set by the latter and communicated in due course through a circular letter sent to all associations.

4.02

LÄNK2020 TOURNAMENTS administration decides on admission to the competition. Such decisions are final.

Article 5 Duties of the associations

5.01

On entering the competition, participating associations agree:

- a. to play in the competition the four games scheduled between the dates of July 14th, 2022, and July 17th, 2022;
- b. to play all matches under the direction of a head coach who is responsible for the selection, tactics and training of the team squad and who manages the players and technical staff in the dressing room and the technical area before, during and after the match;
- c. to stage and play all matches in the competition in accordance with the present regulations;
- d. to comply with all decisions regarding the competition taken by LÄNK2020 TOURNAMENTS, the Bracara Cup Tournament Coordinator or any other competent body and communicated appropriately (by official letter or email);
- e. to observe the UEFA Safety and Security Regulations for all matches in the competition;
- f. to indemnify, defend and hold LÄNK2020 TOURNAMENTS, its subsidiaries and any LOS and all of their officers, directors, employees, representatives, agents and other auxiliary persons free and harmless against any and all liabilities, obligations, losses, damages, penalties, claims, actions, fines and expenses (including reasonable legal expenses) of whatsoever kind or nature resulting from, arising out of, or attributable to any non-compliance by the association or any of its players, officials, employees, representatives or agents with these regulations.

Article 6 Responsibilities of the associations

6.01

If necessary, associations must apply for visas from the diplomatic mission of the host country, Portugal, well in advance of the competition.

6.02

The associations are responsible for the behaviour of their players, officials, members, supporters and any person carrying out a function at a match on their behalf.

6.03

The host association is responsible for safety and security before, during and after the match.

6.04

Minimum medical requirements concerning the provision of facilities, equipment and personnel by the host association are set out in the UEFA Medical Regulations. For the avoidance of doubt, the host association has sole responsibility for the provision and operation of any facilities and equipment required in the above-mentioned regulations.

6.05

LÄNK2020 TOURNAMENTS administration informs the associations participating in the competition about any further guidelines, directives or decisions related the competition and provides them with all relevant documents in due time.

Article 7 Anti-doping

7.01

Doping is forbidden and is a punishable offence. In case of anti-doping rule violations, LÄNK2020 TOURNAMENTS will instigate disciplinary proceedings against the perpetrators and take the appropriate disciplinary measures in accordance with the UEFA Disciplinary Regulations and UEFA Anti-Doping Regulations. This may include the imposition of provisional measures.

7.02

LÄNK2020 TOURNAMENTS may require testing of any player at any time.

Article 8 Fair play

8.01

All competition matches must be played in accordance with the principles of fair play as defined in the UEFA Statutes.

Article 9 Insurance

9.01

All persons involved in the competition are responsible for their own insurance cover.

9.02

The participating associations are responsible for and undertake to conclude all necessary and adequate insurance cover for their delegations, including players and officials, at their own expense for the whole duration of the competition.

9.03

The host association must conclude appropriate insurance cover with reputable insurers for all of their risks arising under these regulations, in accordance with their responsibilities, as set out in [Article 6](#) of these regulations and in the staging agreement in the case of the final tournament. The third-party liability policy must include an appropriate guaranteed sum for damages to persons, objects and property, as well as for pure economic losses corresponding to the specific circumstances of the associations concerned. Likewise, the policies must fully cover all risks connected with the staging of the matches or the competition in question (including force majeure events).

9.04

The host association must ensure that the owners and/or operators of all official sites, including stadiums, provide fully comprehensive insurance cover, including third-party liability and property damage.

9.05

Claims for damages against LÄNK2020 TOURNAMENTS are expressly excluded and anyone involved must hold LÄNK2020 TOURNAMENTS harmless from any and all claims for liability arising in relation to the competition. In any case, LÄNK2020 TOURNAMENTS may request anyone involved to provide, free of charge, written releases of liability, hold harmless notes, confirmation and/or copies of the policies concerned in the English language.

Article 10 Trophy, plaques and medals

10.01

Trophies awarded to winners of the competition (past and current) must remain within the relevant association's control at all times. Associations must not permit a replica trophy to be used in any context where a third party (including their sponsors and other partners) is granted visibility or in any other way which could lead to an association between any third party and the trophy and/or the competition.

10.02

Associations may not, and may not permit any third party to, develop, create, use, sell or distribute any promotional materials or merchandise bearing any representation of the trophy or any replica thereof (including trophy lift images) or use any such representation in a manner that could lead to an association between any third party and the trophy and/or the competition.

10.03

The winning team is presented with 27 gold medals and the runner-up with 27 silver medals. Additional medals may not be produced.

10.04

Each association that competes in the competition receives a Welcome Pack.

10.05

A Fair Play award may be presented to the team with the fewest infractions of the competition.

- a. A respect and fair play competition, based on the fair play assessment, takes place in which only the matches of the competition are taken into account.

- b. The winner receives a Fair Play Award which it may keep.

Article 11 Intellectual property rights

11.01

LÄNK2020 TOURNAMENTS is the exclusive owner of all intellectual property rights of the competition, including any current or future rights in all types of audio and visual material of the competition, names, logos, visual identities, brands, music, mascots, medals, commemorative items, and trophies. Any use of the aforementioned rights and any imitation and/or variation thereof requires the prior written approval of LÄNK2020 TOURNAMENTS and must comply with any conditions imposed by LÄNK2020 TOURNAMENTS.

11.02

All rights to the fixture list and match schedule, as well as any data and statistics (including databases in which such data is stored) in relation to the matches of and players' participation in the competition are the sole and exclusive property of LÄNK2020 TOURNAMENTS. No tickets or accreditation may be used by anyone in order to gain access to a venue for the purposes of collecting or gathering such data, and such activities are expressly prohibited. The foregoing prohibition does not apply to the participating associations, subject to any and all such data collected being used solely for the purposes of instructing their team, players and officials and expressly excluding any other exploitation or use whatsoever.

II - Competition System

Article 12 Competition stages

12.01

Qualifying matches and final matches of the competition are played in conformity with the IFAB Laws of the Game. In qualifying matches, participants play thirty-minute halves and the half-time interval lasts 10 minutes. In the final matches, participants play thirty-five-minute halves and the half-time interval lasts 15 minutes.

12.02

The competition group is comprised of five teams of the Women's U19 category.

a. Games played:

- Four qualifying games per team;
- Each qualifying game has two thirty-minute halves and one ten-minute halftime interval;
- A final round will take place for teams who qualify for the third-place game and first-place game.
- Each final round game has two thirty-five-minute halves and one fifteen-minute halftime interval;

b. Points system employed:

- Three points awarded to the winning team of a game;
- One point awarded to each team in event of a tie result of a game;
- No points awarded to the losing team of a game.
- The qualifications to play in the final games will be determined by the number of points acquired throughout the competition. The two teams with the highest number of points will play in the first-place game. The two teams with the second-highest number of points will play in the third-place game.
- The winner of the first-place game will be declared the first-place winner.

- The loser of the first-place game will be declared the second-place winner.
- The winner of the third-place game will be declared the third-place winner.
- The loser of the fourth-place game will be declared the fourth-place winner.

Article 13 Group formation

A draw is held to assign a number to each participating team. The following principles apply to that draw:

- a. The 5 teams in the competition are drawn at random to assign a number between 1 and 5 to each team.
- b. The resulting designation for teams will indicate the randomly assigned number, and applied to the game schedule, as defined by LÄNK2020 TOURNAMENTS.
- c. Additional draw conditions may be applied, subject to LÄNK2020 TOURNAMENTS Executive Committee's approval.

Article 14 Match system

14.01

Five teams take part in the competition.

14.02

The competition schedule has been designed to allow for every participating team to play a total of four qualifying games between July 14th, 2022, and July 16th, 2022. Conditional to the points earned during the qualifying games, teams may qualify for the final games played on July 17th, 2022.

14.03

Every team will play the other four participating teams within their group. There will be no games played between teams that are not registered in the competition.

14.04

The qualifying period of the competition will comprise four games played per team. Upon completion of all four games, each team's points will be calculated.

14.05

Each team plays each of the other teams in the group once, with three points awarded for a win, one for a draw and none for a defeat. The final tournament group matches are played according to the schedule defined by LÄNK2020 TOURNAMENTS.

- a. Additional draw conditions may be applied, subject to LÄNK2020 TOURNAMENTS Executive Committee's approval.

Article 15 Equality of points

15.01

If two or more teams in the same group are equal on points on completion of the competition, the following criteria are applied, in the order given, to determine the final standings:

- a. higher number of points obtained in the matches played among the teams in question;
- b. superior goal difference from the matches played among the teams in question;
- c. higher number of goals scored in the matches played among the teams in question;

d. if, after having applied criteria a) to c), teams still have an equal ranking, criteria a) to c) are reapplied exclusively to the matches between the remaining teams to determine their final rankings. If this procedure does not lead to a decision, criteria e) applies to the two or more teams still equal;

e. lower disciplinary points total based only on yellow and red cards received by players and team officials in the competition (red card = 3 points, yellow card = 1 point, expulsion for two yellow cards in one match = 3 points);

Article 16 Ranking of second-place winner and runners-up

16.01

When ranking the Group second-place winners and runners-up, a team's total points will be calculated at the end of Round Ten.

16.02

When ranking second-place winners and runners-up, the following criteria apply, in the order given:

- a. higher number of points;
- b. superior goal difference;
- c. higher number of goals scored;
- d. lower disciplinary points total based only on yellow and red cards received by players and team officials (red card = -3 points, yellow card = -1 point, expulsion for two yellow cards in one match = -3 points);

Article 17 Extra time

If there is no winner at the end of normal time in a game, a tie is declared and one point is awarded to each team taking part in the aforementioned game. No overtime will be played in the event of a tie game result.

Article 18 Event timeline

18.01

Day 1: July 13th, 2022	Arrival of all participating teams to Braga, Portugal Opening Ceremony for all teams participating in the competition
Day 2: July 14th, 2022	Games played by all teams
Day 3: July 15th, 2022	Games played by all teams
Day 4: July 16th, 2022	Games played by all teams
Day 5: July 17th, 2022	Third-place game First-place game Covid testing as necessary for travelling teams

	Closing ceremony for participating teams
Day 6: July 18th, 2022	Departures from Braga, Portugal of all participating teams

18.02

The dates of the competition are fixed by LÄNK2020 TOURNAMENTS administration.

Article 19 Venues and kick-off times

19.01

Fields have been approved for use for this competition by the Câmara Municipal de Braga, Portugal.

19.02

LÄNK2020 TOURNAMENTS has ensured that all hotels are accessible by coach. No tournament hotel is situated more than a ninety-minute bus drive from the nearest international airport. Fields are located not more than a 60-minute bus drive from all tournament hotels.

19.03

Participating teams must confirm their participation in the competition no later than April 8th, 2022. Participating teams must confirm with the following information:

- a. Name of team participating;
- b. Number of players participating;
- c. Number of staff members (ie. Technical team members) participating;
- i) Failure to respond with the required information within the aforementioned deadline may result in the team's disqualification from the competition;
- ii) LÄNK2020 TOURNAMENTS does not guarantee that all special requests will be met.

19.04

Unless LÄNK2020 TOURNAMENTS administration grants special approval, there will be no kick-off times scheduled before 09:00 or after 20:30 (local time), nor between the hours of 13:00 and 16:00 (local time).

Article 20 Team arrivals and departures

20.01

Teams must arrive at the tournament venue no later than July 13th, or one day before the start of the competition. Teams arriving earlier (i.e. more than one night before the start of the competition) are responsible for the extra costs incurred as a result of their early arrival.

20.02

Visiting teams should depart on July 18th, 2022, following the closing ceremony which will be held during the evening of July 17th, 2022. Teams departing any later bear the extra costs incurred as a result of their late departure.

Article 21 Changes to the match schedule

21.01

If any doubt arises as to whether a game can take place as scheduled, the association concerned must immediately notify LÄNK2020 TOURNAMENTS administration. The latter decides if the match is confirmed as scheduled or if any change has to be made concerning the venue, date or kick-off time. Such decision by LÄNK2020 TOURNAMENTS administration is final.

21.02

The referee decides if a match cannot start or if a match which has started must be abandoned. This decision is made after consultation with LÄNK2020 TOURNAMENTS match delegate and, when possible, LÄNK2020 TOURNAMENTS administration.

21.03

If there are fewer than seven players on either of the teams, the match is not played or is abandoned.

21.04

In all cases, decisions taken on the basis of this article are without prejudice to any possible disciplinary measures.

Article 22 Rescheduling of matches

22.01

If a match cannot start or cannot be played in full, the full or remaining match time is, as a rule, played on the next day, without prejudice to any possible disciplinary measures. For that purpose, LÄNK2020 TOURNAMENTS will conclude all the necessary agreements to ensure that the required facilities are available and can be operated.

22.02

If the match cannot be rescheduled the next day, LÄNK2020 TOURNAMENTS administration fixes a new date.

22.03

As a rule, a rescheduled match is played at the same venue. If the circumstances require a change of venue, the LÄNK2020 TOURNAMENTS administration must approve the alternative venue.

22.04

In all cases, the LÄNK2020 TOURNAMENTS administration must approve the venue and fix the new kick-off time taking account of the teams' needs wherever possible.

22.05

If the match is rescheduled through no fault of either participating team, each party bears its own expenses related to the original fixture and the rescheduled match or remaining match time.

22.06

In all cases, decisions taken by the LÄNK2020 TOURNAMENTS administration on the basis of this article are final.

22.07

If the referee decides to abandon the match, the remaining match time must be played according to the following principles:

- a. The match sheet must contain the same players who were on the match sheet when the match was abandoned, with the exception of players substituted or sent off during the abandoned match as well

as players suspended for the abandoned match. The players who were in play at the time the match was abandoned may not be included on the match sheet as substitutes when the match is resumed.

b. Any sanctions imposed before the match was abandoned remain valid for the remainder of the match.

c. Single yellow cards imposed before the match was abandoned are not carried forward to any other matches before the abandoned match is completed.

d. Players and team officials sent off during the abandoned match cannot be replaced and the number of players in the starting line-up remains as it was when the match was abandoned.

e. Players and team officials who were suspended following a match played after the abandoned match in question can be included on the match sheet.

f. The teams can make only the number of substitutions to which they were still entitled when the match was abandoned, using their respective remaining number of stoppages in play.

g. The match must restart on the same spot where the abandoned match action occurred (i.e. free-kick, throw-in, goal kick, corner kick, penalty, etc.). If the match was stopped during the normal flow of the game, a dropped ball on the spot where it was abandoned shall be used to restart.

Article 23 Refusal to play and similar cases

23.01

If a participating team refuses to play or is responsible for a match (including kicks from the penalty mark) not taking place or not being played in full, LÄNK2020 TOURNAMENTS administration declares the match forfeited by the participating team concerned. Moreover, if the circumstances of the case so justify, LÄNK2020 TOURNAMENTS administration may impose any further disciplinary measures deemed appropriate on the association concerned, including the disqualification from the competition.

23.02

LÄNK2020 TOURNAMENTS administration can validate the result as it stood at the moment when the match was abandoned if the match result was to the detriment of the participating team responsible for the match being abandoned.

23.03

If a participating team is disqualified or for any reason withdraws from the competition, the results of all of its games during the competition are declared null and void, and the points awarded forfeited.

23.04

If a participating team that has been invited and confirmed its participation does not compete, LÄNK2020 TOURNAMENTS administration may replace it and, if so, decide which team takes its place according to previous communication with and/or availability of other qualifying teams.

23.05

A participating team which refuses to play or is responsible for a match not taking place or not being played in full loses all rights to payments from or sponsorship by LÄNK2020 TOURNAMENTS.

23.06

Upon receipt of a reasoned and well-documented request from the aggrieved participating team(s), LÄNK2020 TOURNAMENTS administration may set an amount of compensation due for financial loss.

IV - Stadium Infrastructure

Article 24 Facilities

Matches in the competition will be played on the fields of the Estádio 1º de Maio, Campo de Futebol da Ponte and FC Famalicão Academy.

Article 25 Artificial turf

25.01

Matches may be played on artificial turf. Artificial turf fields will be used at the following locations:

Academy of FC Famalicão

25.02

Matches may be played on natural grass. Natural grass fields will be used at the following locations:

- a. Estádio 1º de Maio;
- b. Campo de Futebol da Ponte.

25.03

The owner of the artificial turf is responsible for meeting the following requirements:

- a. maintenance work and ongoing improvement measures of fields; and
- b. safety and environmental measures as set out in the FIFA Quality Programme for Football Turf – Handbook of Requirements and the FIFA Quality Programme for Football Turf – Handbook of Test Methods.

25.04

The owner of the artificial turf must provide sufficient warranties and/or guarantees related to the material and the installation from the manufacturer and the installer of the artificial turf.

25.05

LÄNK2020 TOURNAMENTS cannot be held responsible for any damages to third parties resulting from the use of the artificial turf.

Article 26 Floodlights

26.01

Matches may be played in daylight or under floodlights. If played under floodlights, the illuminance must correspond to the requirements set in the UEFA Stadium Infrastructure Regulations.

Article 27 Clocks

If available, stadium clocks may be used to show the amount of time played or remaining provided they are stopped at the end of normal time in each half, i.e. after 30 and 60 minutes respectively. This stipulation also applies in the event of extra time (i.e. after 35 and 65 minutes).

V - Match Organisation

Article 28 Match equipment

28.01

Balls must comply with the IFAB Laws of the Game as well as with the UEFA Equipment Regulations. Balls be size 5 and will bear one of the following FIFA quality marks:

- a. FIFA Quality PRO
- b. FIFA Quality
- c. IMS - INTERNATIONAL MATCH STANDARD

28.02

For qualifying competition matches, as well as for training sessions, balls of excellent quality will be provided. The balls provided for training must be of the same type and quality as those used for the matches.

28.03

For matches and training sessions during the competition, balls are supplied by LÄNK2020 TOURNAMENTS.

Article 29 Training grounds

29.01

Each field will be allocated its own training ground for the entire duration of the tournament. One training ground may be shared by two teams in preparation for a match. The teams will be able to use these grounds as of one hour prior to the kick-off time for their upcoming match. Each ground will be surfaced with artificial turf and equipped with standard and/or mobile goals. The training grounds must be located no more than 30 minutes by bus from the corresponding teams' accommodation and no more than 10 minutes by bus from the upcoming match field location.

29.02

The dressing rooms at the training grounds must be of an adequate size for 26 persons, and the bathroom facilities must include seated toilets and meet normal standards of hygiene.

Article 30 Ticketing

Attendance to competition games will be free and complementary. Attendance to the opening and closing ceremonies is limited to the participating teams in the competition.

Article 31 Venue data coordinator

31.01

The venue data coordinator (VDC) appointed by LÄNK2020 TOURNAMENTS to gather live data during the match is provided with:

- a. a commentary position (or an equivalent position) with dedicated broadband internet access, which needs to be in place from the morning of the games until 90 minutes after the final whistle; and
- b. an accreditation permitting access to the referees' dressing room.

VI - Match Procedures

Article 32 Match sheet

32.01

Before matches, teams must complete the match sheet with the numbers, first names, surnames, dates of birth and, if applicable, shirt names of the 20 players in the squad, together with the first names, surnames and functions of the officials sitting on or next to the substitutes' bench. The goalkeepers and team captains must be identified. Players must wear the shirt and short numbers indicated on the match sheet.

32.02

The 11 players indicated on the match sheet as forming the starting 11 must commence the match. The other players are designated as substitutes.

32.03

Each team must have its match sheet validated by its competent association official and submit it at least 45 minutes before kick-off.

32.04

Up to five of the substitutes listed on each team's match sheet may take part in the match. Each team may use a maximum of three stoppages in play to make substitutions. Substitutions made before the start of the match and during half-time do not reduce the number of stoppages in play that can be used. A player who has been substituted may take no further part in the match.

32.05

After the validated match sheets have been submitted no changes are allowed. Before the match has kicked off, the following exceptions are possible:

- a. If any of the ten starting outfield players listed on the match sheet cannot start the match due to physical incapacity, she may be replaced by one of the substitutes listed on the match sheet. The replaced player is taken off the match sheet and the quota of substitute players is reduced accordingly for the match in question. During the match, five players may still be substituted.
- b. If any of the substitute outfield players listed on the match sheet cannot be fielded due to physical incapacity, she may not be replaced, which means that the quota of substitute outfield players is reduced accordingly for the match in question.
- c. If the starting goalkeeper listed on the match sheet cannot be fielded due to physical incapacity, she may be replaced by one of the substitutes listed on the match sheet. The replaced goalkeeper may,

however, still be used as a substitute goalkeeper. If this is not possible she may be replaced by a goalkeeper not on the player list.

d. If the substitute goalkeeper cannot be fielded due to physical incapacity, she may be replaced by a goalkeeper not on the player list.

The association concerned must, upon request, provide LÄNK2020 TOURNAMENTS administration with the necessary medical certificates, including but not limited to Covid19 vaccination certificates.

Article 33 Match protocol

33.01

Both teams must be at the field at least 15 minutes before kick-off.

33.02

A photograph will be taken of both teams and the referee team prior to kick-off.

33.03

At all matches in the competition, the players are invited to shake hands with their opponents and the referee team after the line-up ceremony as well as after the final whistle, as a gesture of fair play.

Article 34 Rules governing the technical area

34.01

Five team officials, one of whom must be a team doctor, and nine substitute players are allowed to sit on or next to the substitutes' bench, i.e. a total of 14 persons. The names of all these persons and their functions must be listed on the match sheet.

34.02

During the match, substitutes are allowed to leave the technical area to warm up. The referee determines exactly where they may warm up (behind the first assistant referee or behind the goal) and how many substitutes are allowed to warm up simultaneously. In principle, a maximum of three substitutes per team are allowed to warm up at the same time; exceptionally, if space so permits, the referee can allow additional substitutes from each team to warm up simultaneously in the determined area. The team fitness coach indicated on the match sheet may join the players warming up and is responsible for ensuring the referee's instructions are respected.

34.03

The use of any electronic communication equipment and/or systems is regulated by the IFAB Laws of the Game and the relevant instructions issued. Under no circumstances may any such systems be used by teams in connection with any kind of refereeing decision or matter.

34.04

Smoking is not allowed in the technical area before, during and after matches.

VII - Player Registration

Article 35 Player eligibility

35.01

Each participating team must select players who meet the criteria of the divisions within the competition, as follows:

- a. In the U19 category, players are eligible to play in the competition if they were born on or after 1 January 2004 and are 16 years of age by the end of the calendar year when the match is played; and
- b. In the U17 category, players are eligible to play in the competition if they were born on or after 1 January 2006;

35.02

Each player taking part in the competition must be in possession of a valid passport or identity card, containing a photograph and giving full particulars of her date of birth (day, month, year). Otherwise, she will not be allowed to take part in the competition. The referee or the LÄNK2020 TOURNAMENTS staff member (Team Host or Field Supervisor) may ask to see the passports/identity cards of the players listed on the match sheet.

35.03

LÄNK2020 TOURNAMENTS administration decides on questions of player eligibility.

Article 36 Protection of players

36.01

A player is allowed to participate (i.e. be on the player list) for only one participating team in the competition.

Article 37 Player lists

37.01

For the competition, each participating team must provide LÄNK2020 TOURNAMENTS administration with a final list of 20 players (surnames, first names, club and date of birth) as well as the surname, first name of the head coach and assistant coach. Two of these 20 players must be goalkeepers. This list must be completed by June 1st, 2022 at 12:00WET. Amendments to this list are not allowed after this deadline with the exception of [Paragraph 37.04](#).

37.02

For age and identity verification purposes, printed and signed copies of the final lists of 20 players and the players' passport/identity cards must be sent to the LÄNK2020 TOURNAMENTS Tournament Coordinator by 12:00WET on June 1st, 2022. Printed copies of these documents must be handed to the Team Host assigned to the participating team by 24:00WET on July 13th, 2022.

37.03

For identification purposes, a LÄNK2020 TOURNAMENTS representative makes a visual check of each player participating in the competition. As a rule, one such visual check takes place at a mealtime at the teams' accommodation before a team's first match in the competition.

37.04

For the competition, a maximum of one outfield player named on the final list of 20 players may be replaced upon submission to the LÄNK2020 TOURNAMENTS Team Host of written medical evidence of illness or injury in the English language, no later than two hours before the start of the team's first match. The replaced player can take no further part in the competition and no other outfield player may be replaced during the competition. However, goalkeepers may be replaced at any time during the competition upon submission to the LÄNK2020 TOURNAMENTS Team Host of written medical evidence of

illness or injury in the English language before the start of a match. In cases of particular hardship and upon reasoned request, LÄNK2020 TOURNAMENTS administration may grant exceptions.

37.05

The twenty official 20-player lists for the competition are published by LÄNK2020 TOURNAMENTS administration.

37.06

The participating teams are responsible for ensuring that the aforementioned provisions concerning player eligibility and lists of players are observed.

VIII - Refereeing

Article 38 Referee team and field supervision officer

38.01

The referee team is composed of the referee and two assistant referees. For the final games played on July 17th, 2022, the referee team is composed of the referee and two assistant referees, with the possibility of a fourth official present.

38.02

Male or female referees are appointed.

38.03

Communication with referees on the day of a game match is taken care of by a 'Field Supervisor', who is an appointed representative of LÄNK2020 TOURNAMENTS. Communication with referees before or after the day of a game match is taken care of by LÄNK2020 TOURNAMENTS.

38.04

Directly after the match, the referee validates the official match report.

Article 39 Appointment and replacement of referees

39.01

A representative of the Núcleo de Árbitros de Futebol de Braga appoints a referee team for each match. Only referees from the Núcleo de Árbitros de Futebol de Braga are eligible. Up to one referee per referee team per game may be an apprentice of the Núcleo de Árbitros de Futebol de Braga training.

39.02

The referee team will arrive at field venues via their own means. If a referee team member is unable to arrive via her own means at a field venue within the designated time, this will be communicated with LÄNK2020 TOURNAMENTS no later than 08:00 WET July 10th, 2022, so that alternative transportation or a replacement referee team member can be arranged. If a member of the referee team does not arrive at the venue by 40 minutes before the start of the match, LÄNK2020 TOURNAMENTS administration and the Núcleo de Árbitros de Futebol de Braga must be informed immediately. If the Núcleo de Árbitros de Futebol de Braga decides to replace a member of the referee team, such a decision is final, and no protests against the person or nationality of the replacement are allowed.

39.03

If a referee or an assistant referee becomes unfit to officiate or is otherwise incapacitated before or during a match, she is replaced by another member of the referee team as follows, in accordance with the IFAB Laws of the Game:

- a. The referee is replaced by a fourth official.
- b. An assistant referee is replaced by a fourth official or by the reserve assistant referee if one has been appointed.

In all games but the final matches to be played on July 17th, 2022, the match will take place without a fourth official present.

Article 40 Procedure in case of severe injury to players

40.01

In the event of a suspected concussion the referee stops the game to allow the injured player to be assessed by the team doctor, in accordance with Law 5 of the IFAB Laws of the Game. In principle this should take no more than three minutes, unless a serious incident requires the player to be treated on the field of play or immobilised on the field for immediate transfer to hospital (e.g. spinal injury).

40.02

Any player suffering a head injury that requires assessment for potential concussion will only be allowed to continue playing after the assessment, on specific confirmation by the team doctor to the referee of the player's fitness to do so.

IX - Disciplinary Law and Procedures

Article 41 Länk Football Group (LFGI) Disciplinary Regulations

41.01

The provisions of LFGI Disciplinary Regulations apply for all disciplinary offences committed by participating teams, officials, members or other individuals exercising a function at a match on behalf of a participating team, unless the present regulations stipulate otherwise.

Article 42 Yellow and red cards

42.01

As a rule, a player or a team official sent off from the field of play and/or its immediate surrounds, including the technical area, is automatically suspended for the next match in the competition. In case of serious offences, LÄNK2020 TOURNAMENTS is entitled to augment this punishment, including by extending it to future competitions.

42.02

In case of repeated cautions:

- a. in the competition, players and team officials are suspended for the game after the second caution;

42.03

Cautions that have not resulted in a suspension expire on completion of the game in which the cautions were given and are not carried forward to the next game.

42.04

Cautions that have not resulted in a suspension and pending yellow-card suspensions expire on completion of the game in which the cautions and/or yellow card(s) were issued.

Article 43 Protests and appeals

Protests and declarations of the intention to appeal against a decision by LÄNK2020 TOURNAMENTS must be lodged in accordance with the following deadlines:

- a. a protest must reach LÄNK2020 TOURNAMENTS administration within 12 hours of the end of the game in question;
- b. a declaration of the intention to appeal against the decision by LÄNK2020 TOURNAMENTS administration must be lodged within 24 hours of notification of the relevant decision with grounds.

X - Equipment

Article 44 Playing attire approval

44.01

The *UEFA Equipment Regulations* apply to all matches in the competition, unless specified otherwise in these regulations.

44.02

Participating teams must use playing attire that has been approved by the team's governing club association, adheres to UEFA standards, and is or will be the regular playing attire used by the team throughout the 2022/2023 season.

44.03

Any playing attire that does not meet the UEFA standards must be submitted to LÄNK2020 TOURNAMENTS administration for approval.

Article 45 Colours

45.01

A coin toss performed by the referee team appointed by Núcleo de Árbitros de Futebol de Braga will determine which team is designated as 'the home team'. As a rule, the home team has the first choice as to which of its playing attires announced on the playing attire approval form it wears. In order to clearly distinguish between the teams on the field of play, teams may combine elements of their first-choice and second-choice playing attires. The playing attires of outfield players are selected before the goalkeeper playing attires. LÄNK2020 TOURNAMENTS administration may issue a written decision regarding the playing colours to be worn for each match.

45.02

If on the day of the match, in the opinion of the referee or LÄNK2020 TOURNAMENTS administration, the colours of the two teams could be confused, they will be changed. The decision taken by LÄNK2020 TOURNAMENTS administration in consultation with the referee is final.

Article 46 Numbers

46.01

Players must be allocated numbers between 1 and 23. If the number 1 is used, it must be worn by a goalkeeper. No player may wear more than one number in the course of the competition.

XI - Financial Provisions

Article 47 Financial rules – whole competition

47.01

The sponsorship amounts paid by LÄNK2020 TOURNAMENTS are gross amounts. As such they cover any and all taxes, levies and charges.

47.02

The visiting teams cover their own international and domestic travel expenses to and from the competition venue, unless otherwise stipulated on an individual team basis by LÄNK2020 TOURNAMENTS.

47.03

The participating teams pay for their own board and lodging (for a maximum of 23 persons per delegation, i.e. 18 players and 5 team officials), and for any costs related to their transport within the competition venue territory, unless otherwise stipulated on an individual team basis by LÄNK2020 TOURNAMENTS.

47.04

LÄNK2020 TOURNAMENTS pays for the contracted income rate of the Field Supervision Official as well as the contracted income rate of the referee team. The contracted income rate of the referee team is paid by LÄNK2020 TOURNAMENTS to the attending representative of the Núcleo de Árbitros de Futebol de Braga which pays the individuals of the referee team directly.

47.05

The travel costs and daily allowances of the referees appointed by the Núcleo de Árbitros de Futebol de Braga are covered by the referee team, unless otherwise stipulated on an individual basis by LÄNK2020 TOURNAMENTS. One liter and a half of bottled water per competition day and one snack per game will be provided per referee team member for which a referee team member is contracted. The snack will include the equivalent of one sport supplement and one piece of fresh fruit. Any and all dietary restrictions (such as food allergies) of referee team members must be communicated to LÄNK2020 TOURNAMENTS no later than July 10th, 2022, at 08:00 WET. Failure to meet this deadline may result in a referee team member not receiving the snack allocated to their specific dietary needs.

47.06

Detailed financial information of relevance to all participating teams will be communicated by LÄNK2020 TOURNAMENTS administration.

47.07

Each association taking part in the competition covers:

- a. the travel expenses of its delegation to and from the tournament venue, unless otherwise stipulated on an individual team basis by LÄNK2020 TOURNAMENTS;
- b. the costs of any additional members of the delegation, unless otherwise stipulated on an individual team basis by the LÄNK2020 TOURNAMENTS;
- c. the board and lodging of the players and staff members of the participating teams (23 persons per delegation, i.e. 18 players and 5 staff members), unless otherwise stipulated on an individual team basis by the Länk Football Group;
- d. the insurance and production costs to participate in the tournament, unless otherwise stipulate on an individual team basis by LÄNK2020 TOURNAMENTS;

- e. the registration fee of the team, unless otherwise stipulated on an individual team basis by LÄNK2020 TOURNAMENTS; and
- f. the cost of extending the duration of their stay.

XII - Exploitation of the Commercial Rights

Article 48 Commercial rights – general

48.01

In the event that LÄNK2020 TOURNAMENTS puts in place a ticketing programme for its matches, the ticketing terms and conditions for those matches stipulate that:

- a. no person may conduct any promotional or commercial activity at the match venue, without the prior written approval of LÄNK2020 TOURNAMENTS;
- b. tickets must not be used for any commercial purposes such as for promotion, advertising, use as a prize in a competition/sweepstake, or as part of a hospitality or travel package without the prior written approval of LÄNK2020 TOURNAMENTS;
- c. all people attending the match acknowledge that use may be made (free of charge) of their voice, image and/or likeness in still images and audio/visual transmissions relating to the match (this acknowledgement is required even if no formal ticketing programme is put in place);
- d. no person attending the match may, without Länk Football Group's prior written approval, record, transmit and/or exploit any sound, image, data, statistics and/or description of the match for any purpose other than for private use.

48.02

Participating teams may not use or authorise any third party to use any of the competition trademarks or music or any graphic material or artistic forms developed in connection with the competition in programmes, promotions, publications or advertising or otherwise without the prior written consent of LÄNK2020 TOURNAMENTS. In addition, participating teams may not develop, use, register, adopt or create any mark, logo or symbol which refers to the competition or which, in LÄNK2020 TOURNAMENTS's reasonable opinion, is confusingly similar to, is a colourable imitation of, is a derivation of, or unfairly competes with such trademarks, materials or forms.

48.03

LÄNK2020 TOURNAMENTS declines all responsibility and liability in the event of any conflict between any agreement entered into by an association and any arrangement entered into by LÄNK2020 TOURNAMENTS relating to the exploitation of the commercial rights to the competition.

Article 49 Promotional purposes

49.01

LÄNK2020 TOURNAMENTS owns and has the sole right, to the exclusion of the participating associations and any other party, to exploit all the promotional rights to the competition.

49.02

On registering for the competition, associations must grant LÄNK2020 TOURNAMENTS the right to use and authorise others to use photographic, audiovisual and visual material of their team, players and officials (including their names, relevant statistics, data and images), as well as the association name, logo, emblem and team shirt (including references to the kit manufacturers), free of charge and worldwide for the full duration of any rights for (a) the staging and organising of the competition (and future editions of the competition); (b) non-commercial, promotional and/or editorial purposes (including the use of such material in the multilateral production of television and media promotion and coverage of

the final tournament and on/for the LÄNK2020 TOURNAMENTS digital services); and/or (c) as reasonably designated by LÄNK2020 TOURNAMENTS. Any such use may occur after the competition and may include references to and/or branding of third parties, including sponsors, provided that no direct association will be made by LÄNK2020 TOURNAMENTS between individual players or teams and any partner. On request, the participating teams and their clubs must supply LÄNK2020 TOURNAMENTS free of charge with all appropriate material as well as with the necessary documentation required to allow LÄNK2020 TOURNAMENTS to use and exploit such rights in accordance with this paragraph.

Article 50 Commercial rights

50.01

LÄNK2020 TOURNAMENTS is authorised to exploit the commercial rights relating to the competition and individual game matches.

50.02

All agreements and arrangements pertaining to the exploitation of commercial rights in respect of the competition must be presented to LÄNK2020 TOURNAMENTS administration upon request. In addition, the commercial rights to any game in the competition may not be sold unless the sale is documented in a written agreement that provides for the payment of an appropriate fee to LÄNK2020 TOURNAMENTS. Any such fee forms part of the match receipts and remains with the host association.

50.03

LÄNK2020 TOURNAMENTS owns and has the sole right, to the exclusion of the participating teams and clubs and any other party, to exploit the marketing rights to the qualifying competition generally or as a collective whole, including, by way of example, the right to nominate sponsors in relation to the competition. No participating team or club may participate in or allow any third party to use any rights granted by the participating team or club in any aggregation of marketing rights in any way that would permit a third party to create an association with the competition. As a result, any grant by a participating team or club of marketing rights relating to the competition must be conditional upon the grantee and other third parties not exploiting the relevant rights in such a manner. By way of example, no participating team or club may create, or permit a third party to use rights granted by it to create, a website that is promoted as an official or dedicated website of the competition as a whole.

50.04

LÄNK2020 TOURNAMENTS is the exclusive owner of all commercial rights in relation to the competition and tournament events. LÄNK2020 TOURNAMENTS expressly reserves all such commercial rights and is exclusively entitled to exploit, retain and distribute all revenues derived from the exploitation of such commercial rights.

50.05

Each participating team must provide all necessary assistance and cooperation to LÄNK2020 TOURNAMENTS in taking any and all legal and other measures that LÄNK2020 TOURNAMENTS, at its sole discretion, deems appropriate to prohibit, prevent and stop any unauthorised exploitation of the commercial rights to the competition and tournament events and to ensure that all the commercial rights remain owned and exercised solely and exclusively by LÄNK2020 TOURNAMENTS without restriction. In this regard, no participating team or associated club may use or exploit, directly or indirectly, any commercial rights to the competition or tournament events without the express prior written agreement of LÄNK2020 TOURNAMENTS and subject to such conditions as LÄNK2020 TOURNAMENTS may require. Each association must ensure that its players, coaches, officials and other employees as well as its partners, commercial or otherwise, do not use or otherwise exploit directly or indirectly any commercial rights to the competition and/or tournament events without LÄNK2020 TOURNAMENTS's express prior agreement, which may be granted or withheld at its sole discretion.

50.06

Unless otherwise approved by LÄNK2020 TOURNAMENTS in writing, a participating association may not display third-party commercial identification or branding in any stadium chosen for the competition and/or tournament events.

50.07

At its sole discretion, LÄNK2020 TOURNAMENTS may authorise participating teams to exploit certain media rights and request certain additional access rights for the purposes of filming in each case in respect of the matches in which they are participating.

XIII - Media Matters

Article 51 Accreditations and access rights

51.01

The LÄNK2020 TOURNAMENTS is responsible for organising a media accreditation system (accreditation cards, bibs, etc.) and for delivering the relevant accreditations to the following media representatives:

- written press;
- photographers;
- audiovisual rights holders;
- audiovisual non-rights holders.

51.02

No media representatives are allowed to go on to the field of play before, during or after the match, with the exception of the media company camera crew approved by LÄNK2020 TOURNAMENTS covering the team line-ups at the start of the match and filming the teams after the end of the match. The same applies to the tunnel and dressing-room area, with the exception of flash interview positions and a camera of the media company approved by LÄNK2020 TOURNAMENTS filming the following activities:

- a. team arrivals (as far as to the dressing-room area);
- b. players in the tunnel prior to entering the field (before the match);
- c. players returning to the pitch at the start of the second half.

51.03

A limited number of photographers, camerapersons and production staff of the audiovisual rights holders – all equipped with the appropriate pitch-access accreditation – are allowed in the area between the boundaries of the field of play and the spectators.

51.04

The team dressing rooms are off limits to media representatives before, during and after the match. However, subject to the teams' prior agreement, one camera crew of the media company approved by LÄNK2020 TOURNAMENTS may enter the dressing rooms to film the players' shirts and equipment. This filming must be completed well before the arrival of the players, at least ninety minutes before kick-off.

51.05

A position in the main stand should be foreseen for a camera crew to conduct technical filming. Generally they should be in a central position or a position agreed by the teams and the Field Supervision Officer.

Article 52 Written press

52.01

Written press applies to media that report in writing only, for whatever platform (e.g. newspaper, website, mobile portal).

52.02

At least five seats in a section in the main stand, with a clear and unobstructed view of the field of play and both goals, must be made available for the written press. This number might be extended depending on the expected media attendance.

Article 53 Photographers

53.01

Photographers may work in the areas behind the advertising boards behind the goals, as well as up to the 16 meter line at the opposite touchline. They may only change ends at half-time. Photographers may not work from the tribunes or any other area unless given permission to do so by the Field Supervision Officer. They may photograph all elements of the match, including the warm-up of the teams, the line-up, handshake procedure and coin toss, the game itself, and any post-match ceremonies.

53.02

Photographers may attend the post-match press conferences, space permitting. However, no photography is allowed in the interview areas.

Article 54 Media access to training sessions

Media will not be granted access to training sessions.

Article 55 Interviews

55.01

Interviews are not permitted during the match on the field of play itself or in its immediate vicinity. Interviews take place in designated areas according to the following rules:

- a. Pre-match interviews may be conducted with coaches and players at the stadium, subject to their agreement.
- b. Half-time interviews may be conducted with team staff members, subject to the prior agreement of the team.
- c. Flash interviews take place in the designated area after the match has finished.

55.02

If requested, teams must make their head coach and players available to the media company approved by LÄNK2020 TOURNAMENTS and other rights-holding audiovisual media for post-match interviews.

Article 56 Flash Interviews and Mixed Zone

56.01

The host association should provide a designated space with a backdrop for flash interviews. The host association can allocate media activity to this area in lieu of a full press conference.

56.02

After the match, a mixed zone should be set up between the teams' dressing rooms and the team transport area. This area offers reporters additional opportunities to conduct interviews and is accessible only to coaches, players and media representatives. It should feature sufficient space to accommodate at least five media representatives, with barriers between the players and the media.

56.03

All players from both teams are obliged to pass through the mixed zone in order to conduct interviews with the media.

XIV - Closing Provisions

Article 57 Implementing provisions

57.01

LÄNK2020 TOURNAMENTS administration is entrusted with the operational management of the competition and is therefore entitled to take the decisions and adopt the detailed provisions and guidelines necessary for implementing these regulations.

Article 58 Unforeseen circumstances

58.01

Any matters not provided for in these regulations, such as cases of force majeure, are settled by LÄNK2020 TOURNAMENTS Board of Directors, whose decisions are final.

Article 59 Non-compliance

59.01

Any breach of these regulations may be penalised by LÄNK2020 TOURNAMENTS in accordance with the UEFA Disciplinary Regulations.

Article 60 Court of Arbitration for Sport (CAS)

60.01

In case of litigation resulting from or in relation to these regulations, the provisions regarding the Court of Arbitration for Sport (CAS) laid down in the UEFA Statutes apply.

Article 61 Annexes

61.01

All annexes form an integral part of these regulations.

Article 62 Adoption and entry into force

62.01

These regulations were adopted by the Länk Football Group Executive Committee as of 29/03/2022 and come into force immediately.

LÄNK2022 TOURNAMENTS:	
Email: nenem@lankfootball.com	Avenida da Liberdade, nº 615, 1º, 4710-251, Braga
29/03/2022	

Article 63 Authoritative version

63.01

If there is any discrepancy in the interpretation of the English or Portuguese versions of these regulations, the English version prevails.

Annex A - Team Coefficient Ranking

A.1 System overview

LÄNK2020 TOURNAMENTS invites teams to participate in the competition.

A.2 Awarding of points

Points are awarded for each match played in the competition. Match points are awarded in accordance with the final scores as ratified by LÄNK2020 TOURNAMENTS.

Points are awarded as follows:

- 3 points for a win;
- 1 point for a draw;
- 0 points for a defeat.

Annex B - Special rules applicable due to COVID-19

NB: If there is any discrepancy between the rules of this Annex and the provisions to be found in the present regulations or in any other sets of rules adopted by the Länk2020 Tournaments, the rules below prevail.

B.1 Travel requirements

All teams participating in the competition are recommended to travel by charter flight and/or by private buses.

B.2 Country restrictions

B.2.1

Participating teams must cooperate with the relevant authorities in order to obtain all necessary documents pertaining to international and/or domestic travel to ensure the competition can take place as scheduled.

B.2.2

If a participating team is unable to obtain all necessary documents to allow for timely international and/or domestic travel, it shall communicate in writing to the LÄNK2020 TOURNAMENTS administration immediately.

B.2.3

As a rule, games are played at the venues approved and contracted by the LÄNK2020 TOURNAMENTS administration. If restrictions imposed by the national authorities could result in one or more game matches not taking place as scheduled, the following applies:

If, by July 13th, 2022, either of the following travel restrictions apply:

- Provisions imposed by the national authorities of the host country (Portugal) and/or host municipality (City of Braga) restrict one or more of the visiting teams from entering the country or entering the City of Braga; or
- Provisions imposed by the national authorities of one or more of the visiting teams' countries restrict their teams from travelling to the competition venue or returning home after the competition;

the team will assume responsibility for its non-participation. LÄNK2020 TOURNAMENTS assumes no responsibility nor associated costs for changes to a participating team's travel to or participation in the competition due to travel restrictions set by the host nation (Portugal), host municipality (City of Braga) and/or country or countries from or through which the participating team is scheduled to travel.

B.2.5

If, in the opinion of the LÄNK2020 TOURNAMENTS administration, the information provided by the participating teams on restrictions imposed by their national authorities (in accordance with [Annex B.2.2](#)) is not accurate or is insufficient or received too late, the LÄNK2020 TOURNAMENTS administration will take a final decision on the tournament venue(s) and/or competition itinerary as well as on which team(s) has/have to bear the costs related to the reorganisation of the competition. In any case, Länk2020 Tournaments will remain responsible for the organisation of the competition. If any team refuses to take part in the competition, it will be held responsible for the relevant game match(es) not taking place and all match(es) of the team in question will be declared by the LÄNK2020 TOURNAMENTS administration to be forfeited by such team, which will be considered to have lost the match(es) by 3-0.

B.2.6

If a team fails to inform the LÄNK2020 TOURNAMENTS administration of any existing restrictions that affect the team's travel and, therefore, the organisation of the competition and as a consequence one or more match(es) cannot take place or be rescheduled, the team in question will be held responsible for the match(es) not taking place and all match(es) of the team in question will be declared by the LÄNK2020 TOURNAMENTS to be forfeited by such team, which will be considered to have lost the match(es) by 3-0. Should this require the reorganisation of the remaining competition matches, the LÄNK2020 TOURNAMENTS administration will take a final decision on the match venue(s), time(s) and date(s).

B.2.7

Entry restrictions applicable to teams upon return from the competition to their home country are not taken into consideration within the scope of the above-mentioned provisions.

B.3 Testing and player eligibility

B.3.1

As of March 29th, 2022, one COVID-19 Rapid Antigen test is required for each participant upon arrival in Braga, Portugal, and is provided by Länk2020 Tournament. If at any time one or more players or officials of a team test positive for COVID-19 in the tests required by LÄNK2020 TOURNAMENTS or other tests administered, the match(es) will take place as scheduled unless the national authorities of the host country (Portugal) requires a large group of players or the entire team to go into quarantine. If at least 13 players registered on the players list (including at least one goalkeeper) are available, the match(es) must go ahead on the scheduled date(s). If less than 13 players registered on the players list or no

registered goalkeeper are available, LÄNK2020 TOURNAMENTS may allow a cancellation of the match. Alternatively, the team may field players who have not been registered with LÄNK2020 TOURNAMENTS within the deadlines stipulated in the present regulations, provided that these players (i) are eligible to play in the relevant competition and (ii) are tested negative in a COVID-19 Rapid Antigen test. If it is not possible to reschedule the match(es) by July 17th, 2022, the team that cannot play the match(es) will be held responsible for the match not taking place and the match(es) will be declared by LÄNK2020 TOURNAMENTS to be forfeited by the team, which will be considered to have lost it by 3-0.

B.3.2

If any member of the appointed referee team for a match tests positive for COVID-19, LÄNK2020 TOURNAMENTS may exceptionally appoint replacement match officials who may not be on the Núcleo de Árbitros de Futebol de Braga officiant list.

B.3.3

Participating teams must communicate by noon on July 1st, 2022, their home country's or next destination's COVID-19 testing requirements for re-entry or entry to the country. LÄNK2020 TOURNAMENTS administration will organize required testing for each participant between the dates of July 15th, 2022, and July 18th, 2022. Failure of a participating team to communicate COVID-19 testing requirements in accordance with the defined deadline will result in the participating team assuming all costs, organization and related logistics to realize the testing of all participants of the team, with no costs or responsibility assumed by LÄNK2020 TOURNAMENTS nor the partnered or sponsoring entities of the competition.

B.3.4

Results of tests organized by LÄNK2020 TOURNAMENTS will be provided in physical and/or digital form by the participating team's appointed Team Host no later than two hours prior to the team's departing flight from Portugal.

B.3.5

The information listed in Annex B is subject to change, conforming to the current national Covid19 regulations and restrictions in Portugal.

B.4 Deadlines for protests and appeals

B.4.1

Protests lodged for any reason connected with the application of this Annex and declarations of appeal against a decision made by Länk2020 Tournaments under the rules of this Annex must be lodged in accordance with the relevant provisions of the LFGI Disciplinary Regulations, with the exception of the following deadlines:

- a. a protest must reach the LÄNK2020 TOURNAMENTS administration within 12 hours of the end of the match in question;
- b. if applicable, a declaration of appeal against a decision by LÄNK2020 TOURNAMENTS must be lodged within 24 hours of notification of the relevant decision with grounds;
- c. if applicable, the appellant must file the grounds of appeal within 2 days of the expiry of the time limit for the declaration of appeal.